Setting up

Choose one of the four game boards and place all of your game pieces at the starting point. Feel free to use anything you want as a game piece (example: buttons, pebbles, game pieces from a different board game, etc.). Each player rolls a dice. The player with the highest number goes first.

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ME!

COLOR

How to play

Roll a dice to determine how many spaces a player moves forward. If a player lands on a cupcake, move forward one extra space. If a player lands on a half smoke, move back one space. If a player lands on an arrow, advance to the block the arrow is pointing to. The first player to reach the finish wins.

Game I







